



Suez University

Faculty of Petroleum and Mining Engineering

Petroleum Exploration and Production Engineering Program



Data Visualization

Lecture 7 – Monday April 3, 2017

Outline

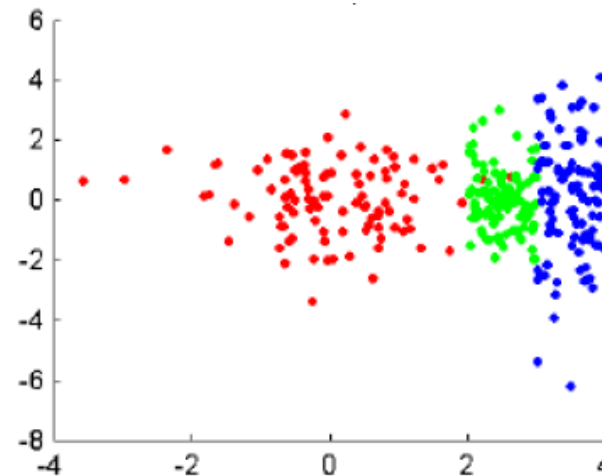
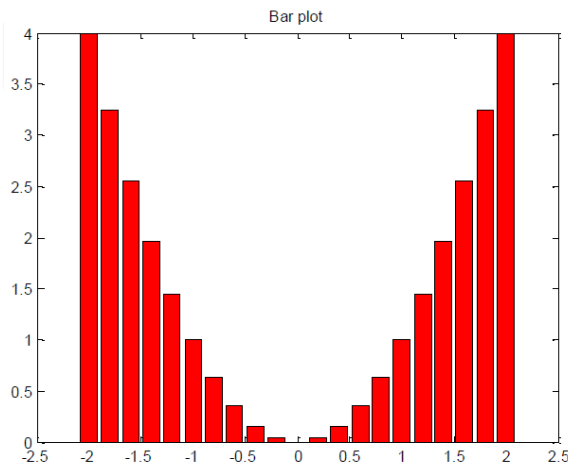
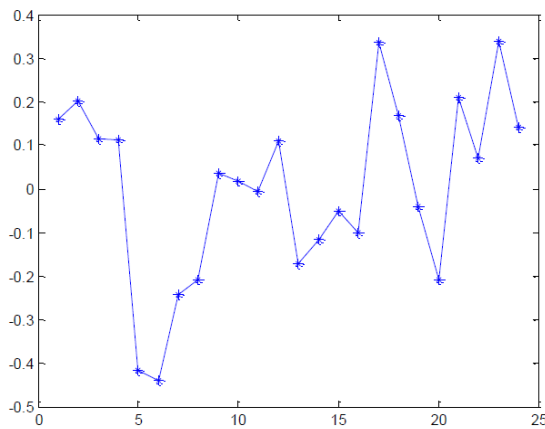
- How to visualize your data?
- 2D graphics
- 3D graphics
- Animation

Outline

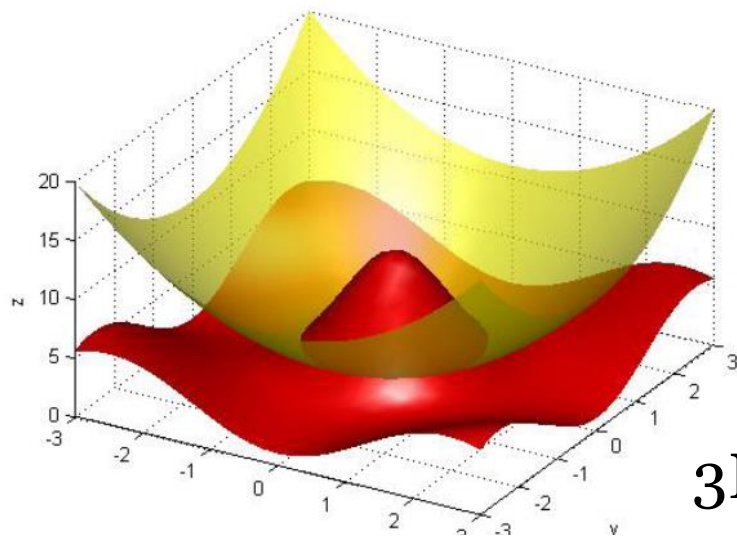
- How to visualize your data?
- 2D graphics
- 3D graphics
- Animation

How to Visualize your data

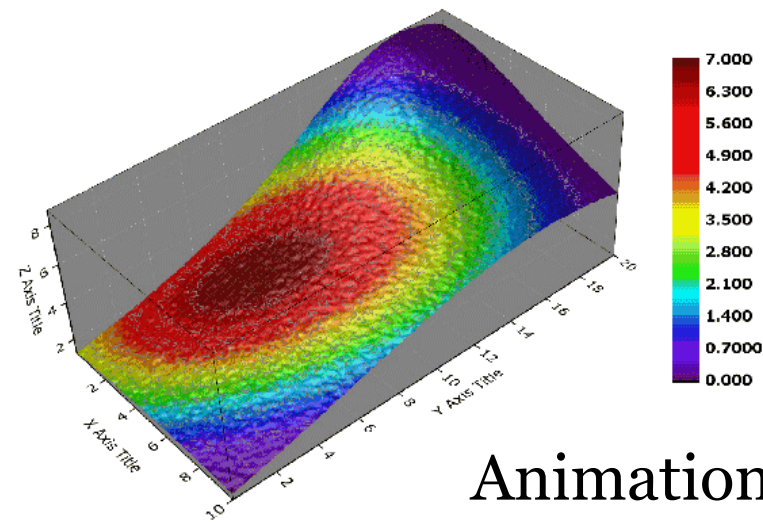
Matlab Graphics



2D graphics



3D graphics



Animation

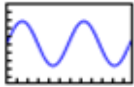
Outline

- How to visualize your data?
- **2D graphics**
- 3D graphics
- Animation

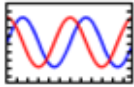
2D graphics

Line Graphs

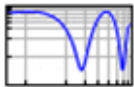
plot



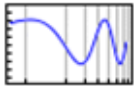
plotyy



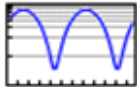
loglog



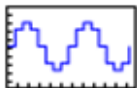
semilogx



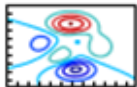
semilogy



stairs

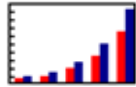


contour

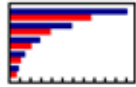


Bar Graphs

bar (grouped)



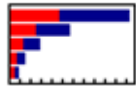
barh (grouped)



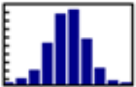
bar (stacked)



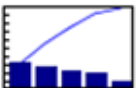
barh (stacked)



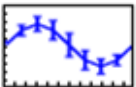
hist



pareto

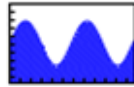


errorbar



Area Graphs

area



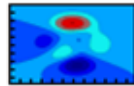
pie



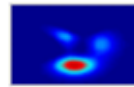
fill



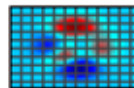
contourf



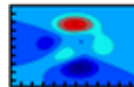
image



pcolor

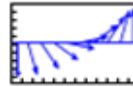


ezcontourf

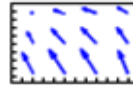


Direction Graphs

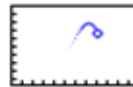
feather



quiver

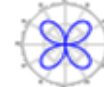


comet

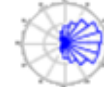


Radial Graphs

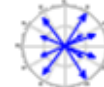
polar



rose



compass

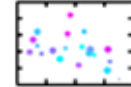


ezpolar

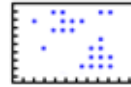


Scatter Graphs

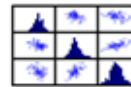
scatter



spy



plotmatrix



2D graphics

- Plot of dots

`plot` is the most basic function for creating 2D graphics.

```
plot(x1, y1, c1, x2, y2, c2, ...)
```

x coordinate of
first dot

y coordinate
of first dot

Color & marker of first dot

Symbol	Color	Symbol	Marker	Symbol	Line style
b	blue	.	point	-	solid
g	green	o	circle	:	dotted
r	red	x	x-mark	-.	dashdot
c	cyan	+	plus	--	dashed
m	magenta	*	star	(none)	no line
y	yellow	s	square		
k	black	d	diamond		
		v	triangle (down)		
		^	triangle (up)		
		<	triangle (left)		
		>	triangle (right)		
		p	pentagram		
		h	hexagram		

2D graphics

• Plot of dots: Example

```
%Group #1
w_pre1 = [ 148 153 170 159 162]; %weight in previous month
w_cur1 = [ 90 85 92 91 88 ]; %weight in current month

%Group #2
w_pre2 = [157 172 179 167 179]; %weight in previous month
w_cur2 = [81 69 87 70 77 ]; %weight in current month

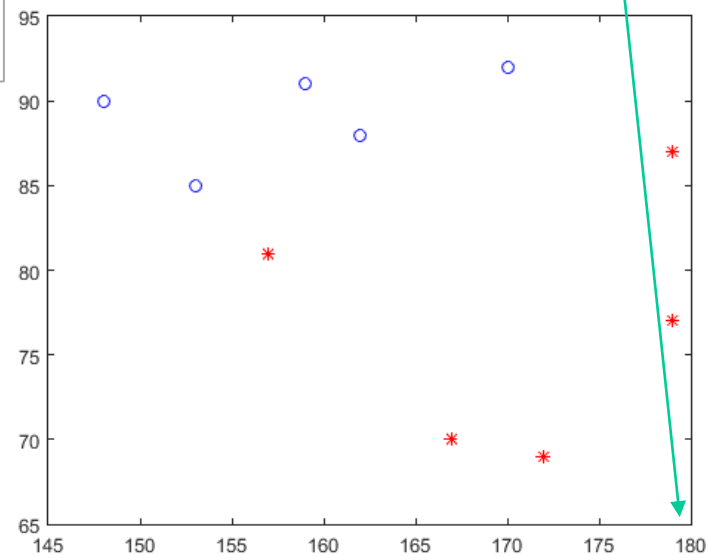
%Plotting the previous vs. current week weights of each contestant
plot(w_pre1(1), w_cur1 (1), 'bo', w_pre1(2), w_cur1 (2), 'bo', ...
w_pre1(3), w_cur1 (3), 'bo', w_pre1(4), w_cur1 (4), 'bo', ...
w_pre1(5), w_cur1 (5), 'bo', ...
w_pre2(1), w_cur2 (1), 'r*', w_pre2(2), w_cur2 (2), 'r*', ...
w_pre2(3), w_cur2 (3), 'r*', w_pre2(4), w_cur2 (4), 'r*', ...
w_pre2(5), w_cur2 (5), 'r*');

set(gcf, 'color', 'w'); % set a white background for the plot
```

gcf – get handle
of current figure

This is very labor intensive...
The same result can be achieved
with much less work using
vector notation

Notice that Matlab
automatically chooses
the axes borders that
fit the plot...



2D graphics

- Plot of dots using vectors

```
plot(x, y, c)
```

A vector containing
coordinates $x_1 \dots x_n$

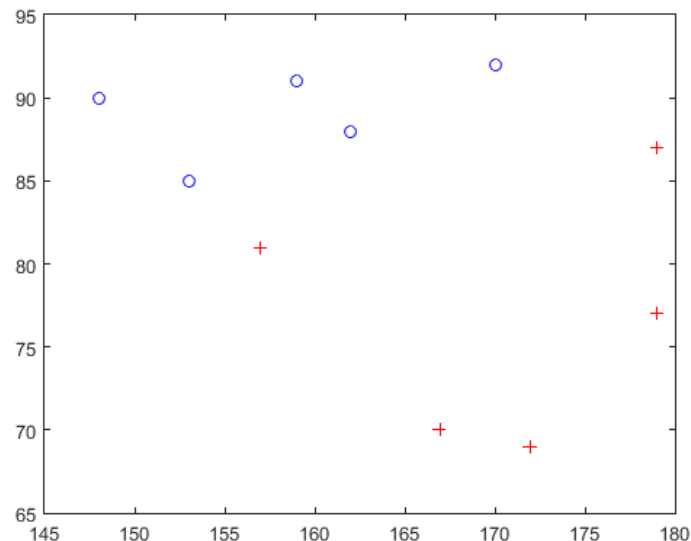
A vector containing
coordinates $y_1 \dots y_n$

Color & marker of first dot

```
% using vector notation  
plot(w_pre1, w_cur1, 'bo');  
hold on  
  
plot(w_pre2, w_cur2, 'r+');  
hold off
```

Cancel *hold on*. The
following plot will
override current figure

From now on all other plots
will be superimposed on the
original figure



We get the exact same plot

2D graphics

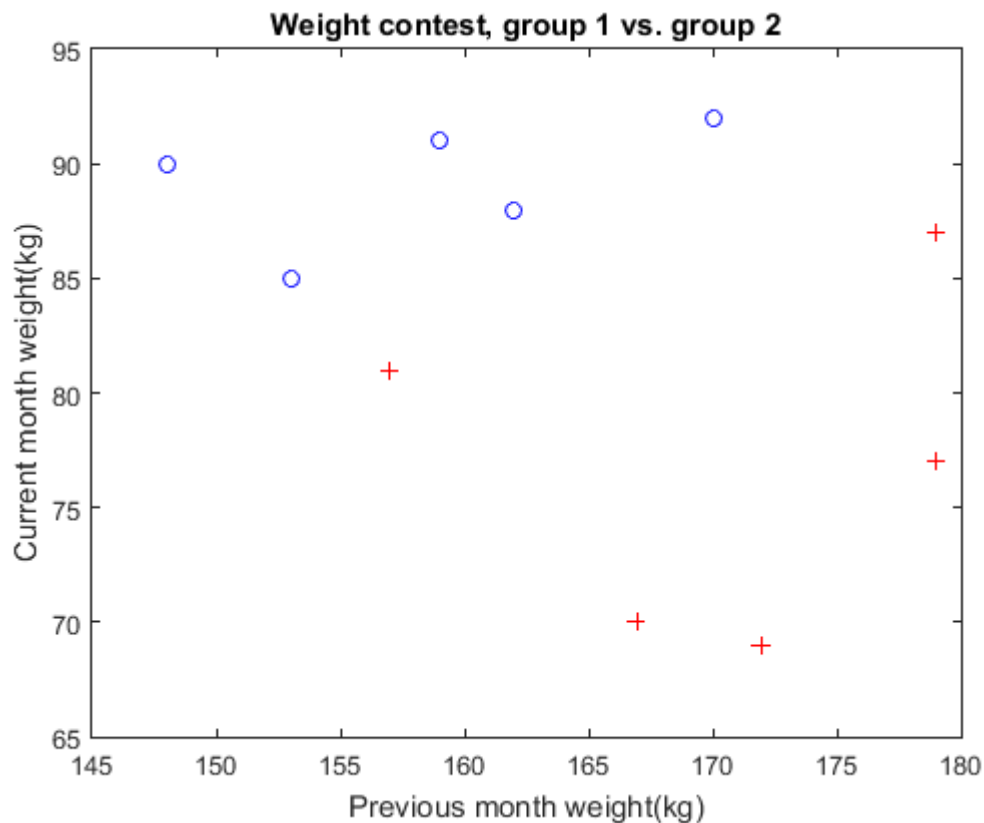
- **Plot (opening and closing)**

- ◇ Notice that every time we plot a figure it **overrides** the previous figure (unless we use **hold on**)
- ◇ If we want to open a new figure without erasing the previous one we use a command called **figure**
- ◇ If we want to close all the figures we use the command **close all**

2D graphics

- Adding labels and titles to the plot

```
% Add labels and titles  
xlabel('Previous month weight(kg)');  
ylabel('Current month weight(kg)');  
title('Weight contest, group 1 vs. group 2');
```



2D graphics

- Plot (manipulating the axis)

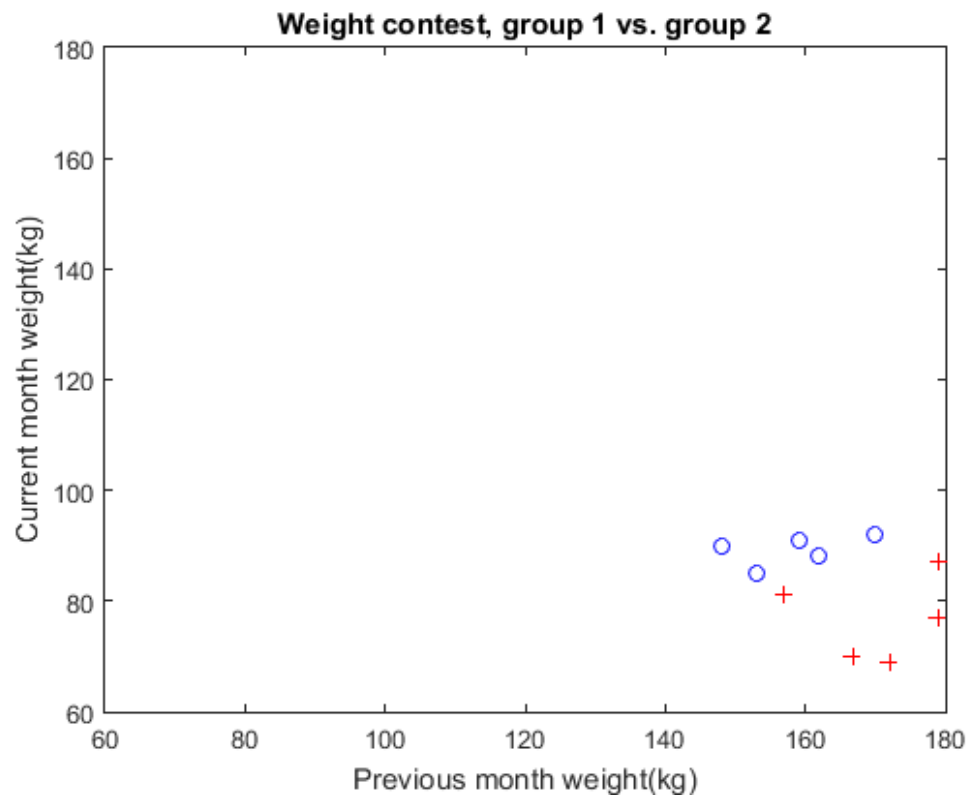
```
axis([60, 180, 60, 180])
```

X_{\min}

X_{\max}

Y_{\min}

Y_{\max}



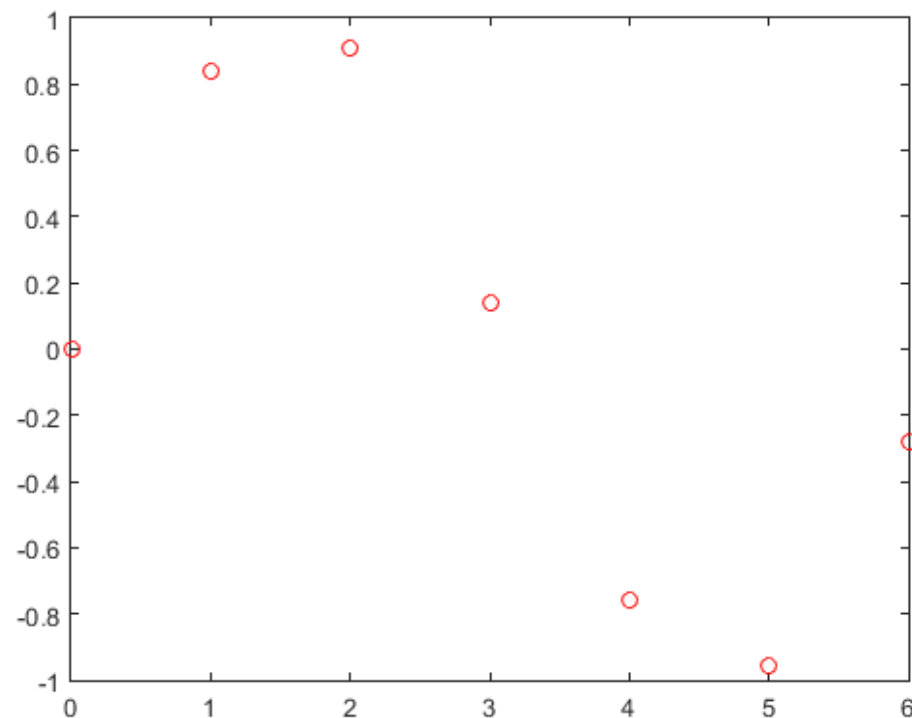
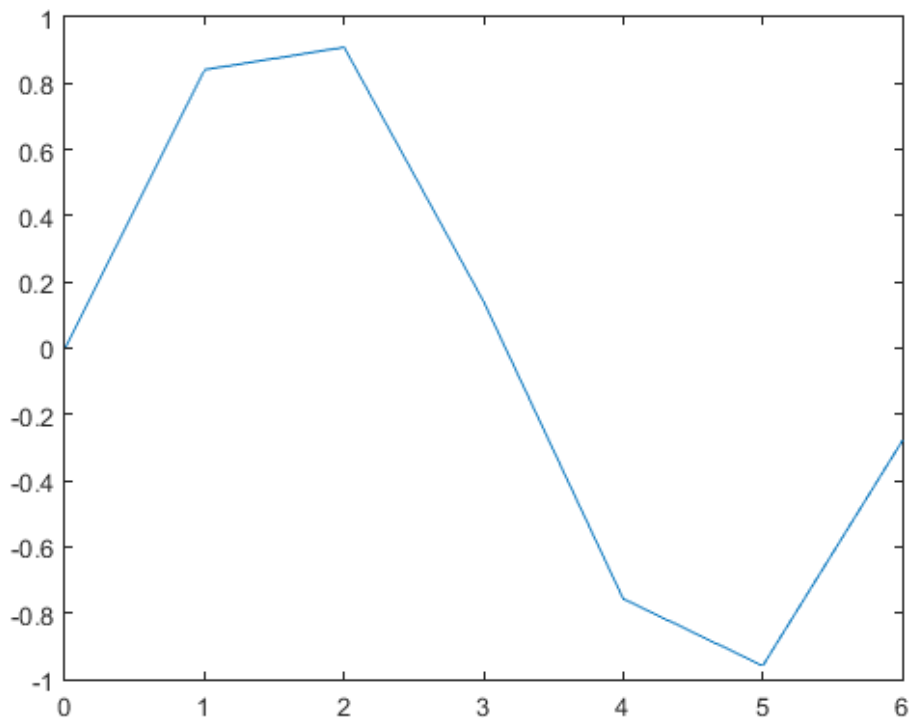
2D graphics

• Plot: Example-2

```
x = 0 : 2 * pi;  
y = sin(x);  
plot(x, y);  
  
figure;  
plot(x, y, 'ro');  
  
set(gcf, 'color', 'w'); % set a white background for the plot
```

By default Matlab will connect the dots...

If we use: `plot(x, y, 'ro')`, Matlab will display a dot plot



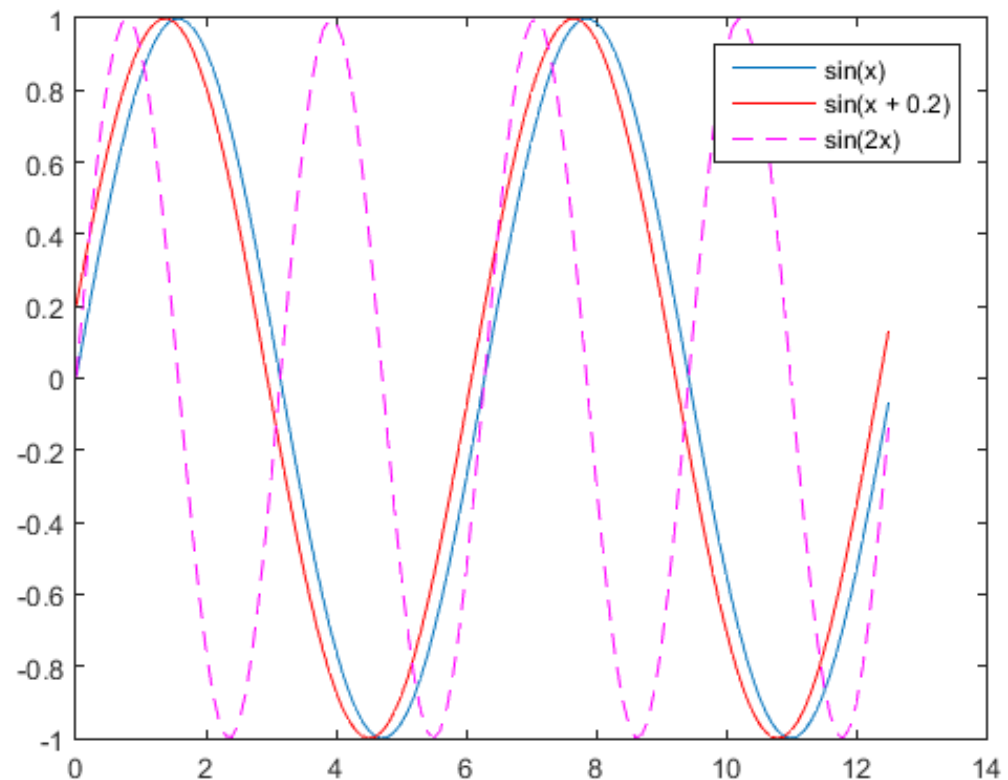
2D graphics

- Adding legend

```
x = 0 : 0.1 : 4*pi
y_sin1 = sin(x);
y_sin2 = sin(x + 0.2);
y_sin3 = sin(2 * x);
plot(x, y_sin1);
hold on
plot(x, y_sin2, 'r');
plot(x, y_sin3, 'm--');
legend('sin(x)', 'sin(x + 0.2)', 'sin(2x)');
hold off
```



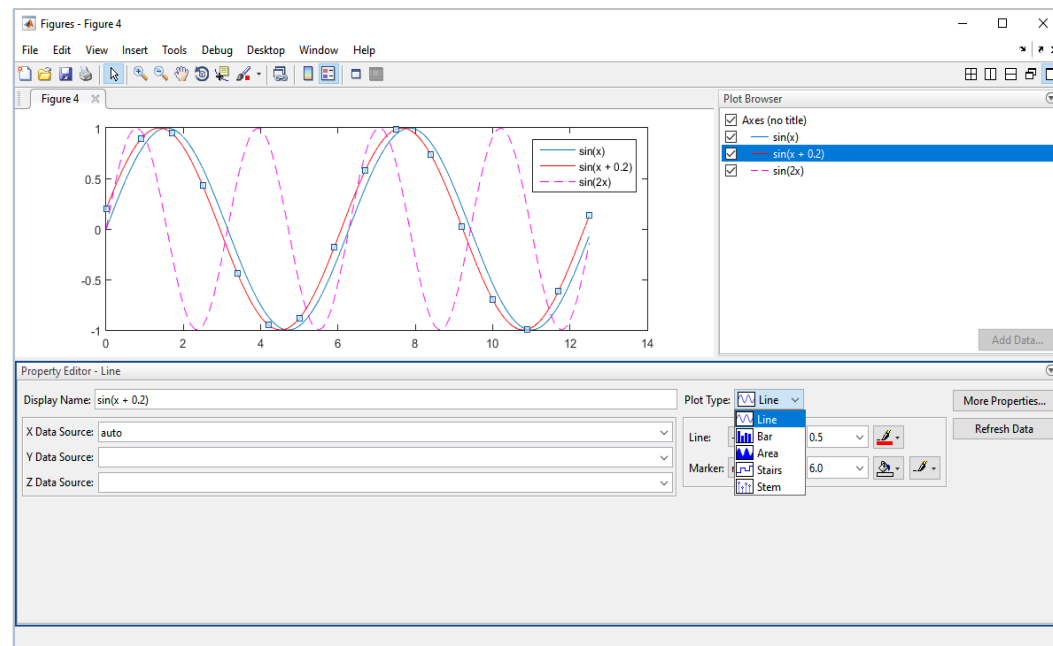
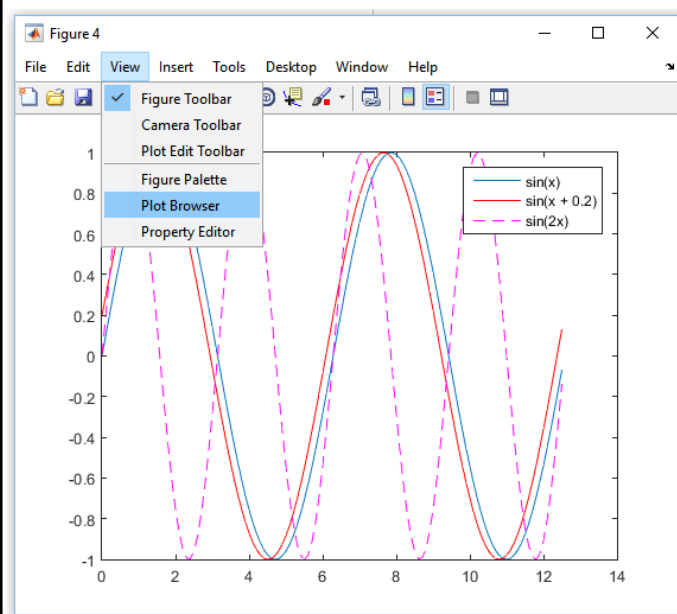
A figure legend can be added using the **legend** command



2D graphics

- **Plot browser**

You can make additional modifications to your plot using the plot browser.



2D graphics

- **Plotting Multiple Rows**

The variable **soil_prop** contains the a soil property values of 7 oil well locations in 6 different samples.

	S1	S2	S3	S4	S5	S6
Well1	0.3767	0.4701	0.0175	-0.0712	0.03	0.022
Well2	0.5128	0.5367	0.0056	0.0179	0.0443	0.0291
Well3	0.4303	0.4447	0.0326	0.0498	0.1646	0.049
Well4	0.4745	0.5575	0.1232	0.1444	0.0259	0.0187
Well5	0.2148	0.238	0.1591	0.1438	0.1826	0.1717
Well6	0.4852	0.4029	0.0542	0.1435	0.1424	0.0546
Well7	0.4258	0.3948	0.023	0.1261	0.0398	0.0199

2D graphics

- **Plotting Multiple Rows**

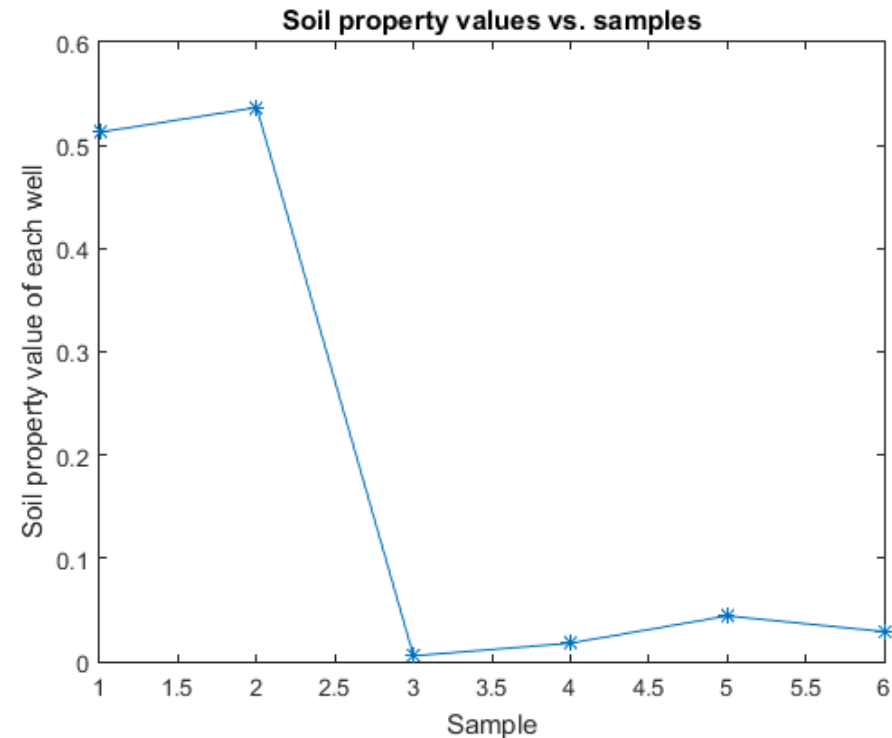
Plot the expression of the first well

```
% % File: wells.m
% % Author: Alaa Khamis
% % Last modified on November 10, 2015, 11:47AM
% %
% % This script plots analyzes the soil property values of
% % different oil wells
% %
clc;
close all;

data_file='wellData.txt';

% % Reading data
disp(['-->Reading data from file: ',data_file]);
soil_vals=dataset('file',data_file);

% Plot the expression of the oil well
plot(soil_vals(1, :), '-*');
set(gcf,'color','w');
xlabel('Sample');
ylabel('Soil property value of each well');
title('Soil property values vs. samples');
```

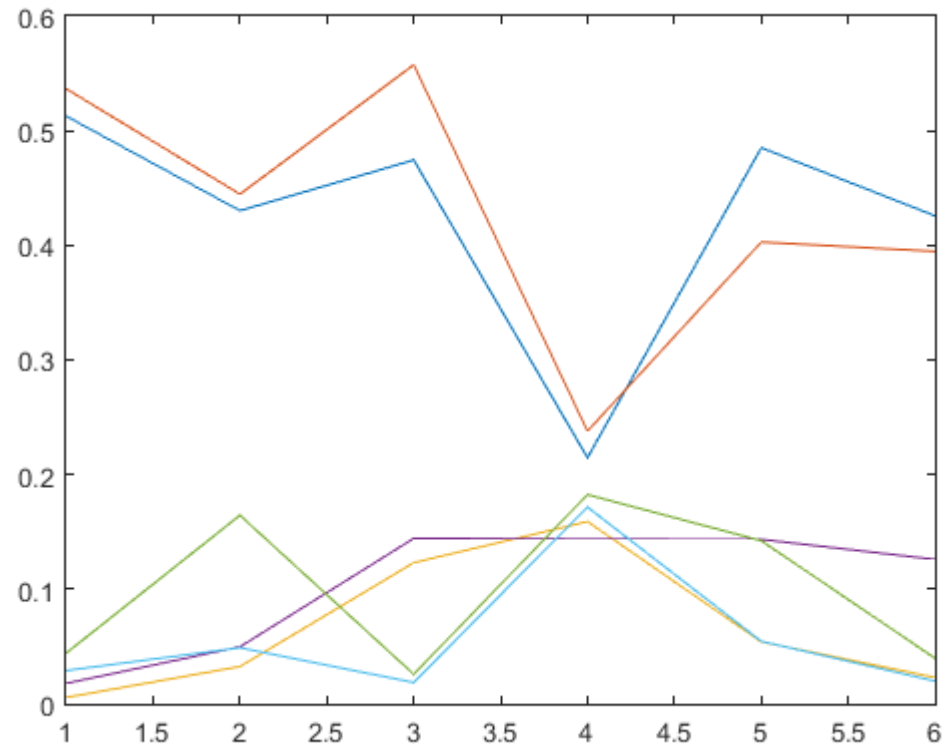


2D graphics

- **Plotting Multiple Rows**

Plot the expression of all the oil wells

```
% Plot the expression of all the oil wells  
figure;  
plot(soil_vals);  
set(gcf, 'color', 'w');
```

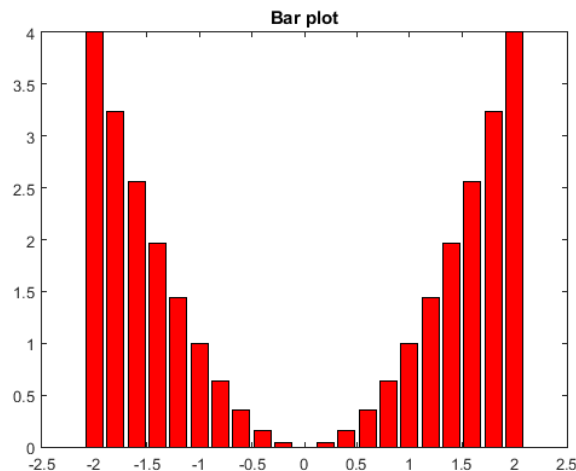


2D graphics

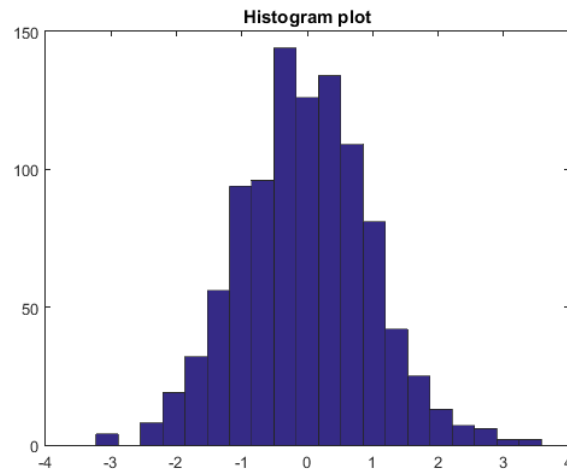
- Plotting other types of graphs

Matlab has many other types of plotting capabilities

```
% Bar plot  
x = -2 : 0.2 : 2;  
y = x .* x;  
bar(x, y, 'r');  
title('Bar plot');  
set(gcf, 'color', 'w');
```



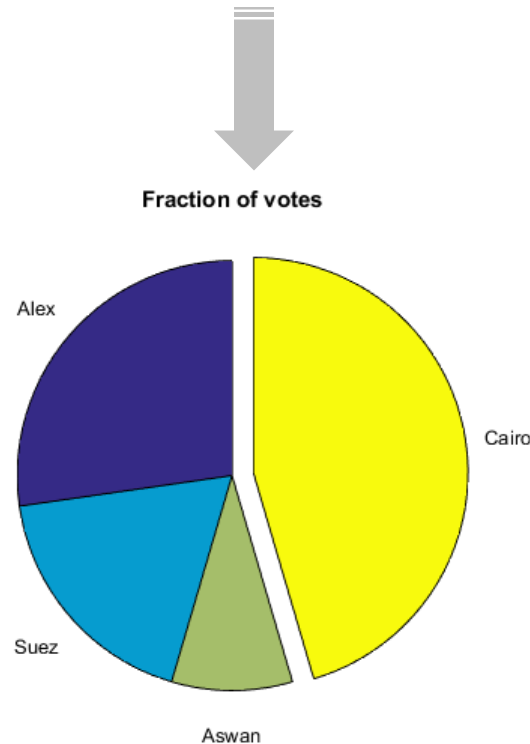
```
% Histogram  
norm_rand_values = randn(1, 1000);  
figure;  
hist(norm_rand_values, 20);  
title('Histogram plot');  
set(gcf, 'color', 'w');
```



2D graphics

- Plotting other types of graphs

```
% pie chart
figure;
set(gcf, 'color', 'w');
pie([3000 2000 1000 5000], [0 0 0 1], ...
    {'Alex', 'Suez', 'Aswan', 'Cairo'});
title('Fraction of votes');
```



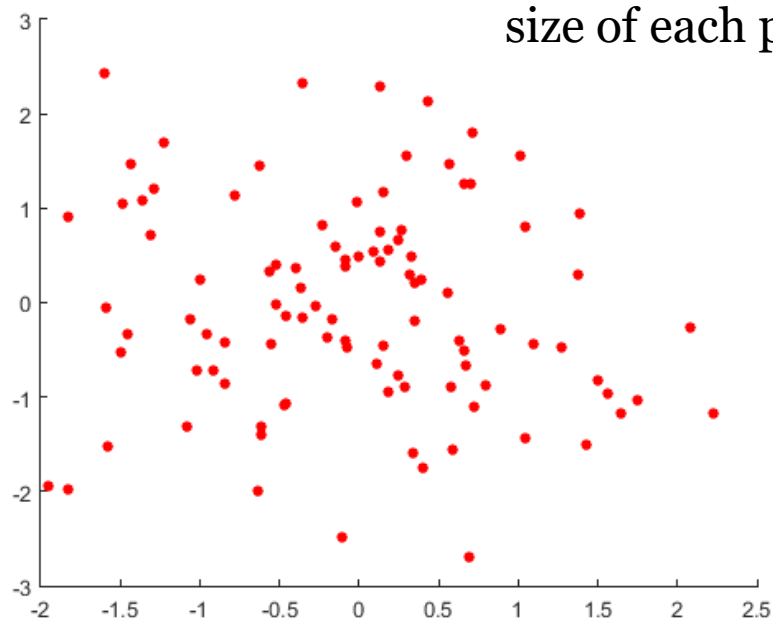
2D graphics

- **Plotting other types of graphs**

returns a 1-by-100 vector of uniformly distributed random numbers

Making scatter plots

```
x1 = randn(1, 100);  
y1 = randn(1, 100);  
scatter(x1, y1, 25, [1 0 0], 'filled');
```



size of each point

Color of each point

Fill the interior of each point

2D graphics

- Plotting other types of graphs

Colors can be represented as a combination of **Red Green Blue**

```
scatter(x1, y1, 25, [1 0 0], 'filled');
```

Color of each point

R	G	B	Color
1	0	0	Red
0	1	0	Green
0	0	1	Blue
0	0	0	Black
1	1	1	White
1	1	0	Yellow
1	0.6	0.4	Copper
...	

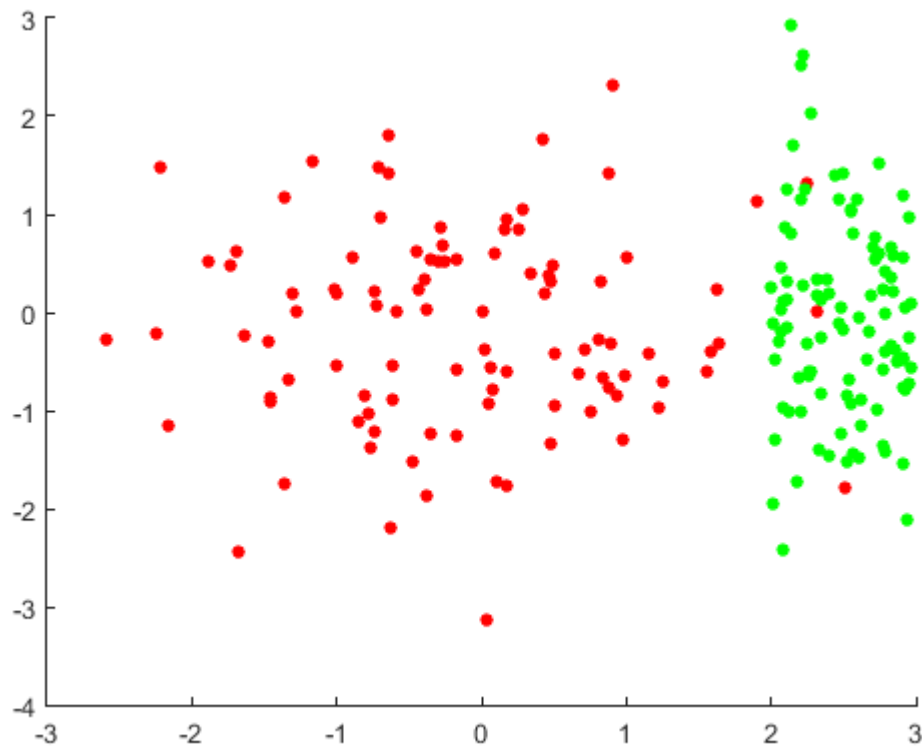
2D graphics

- Plotting other types of graphs

Making scatter plots

```
% scatter plots
figure;
set(gcf, 'color', 'w');
x1 = randn(1, 100);
y1 = randn(1, 100);
scatter(x1, y1, 25, [1 0 0], 'filled');

hold on
x2 = rand(1, 100) + 2;
y2 = randn(1, 100);
scatter(x2, y2, 25, [0 1 0], 'filled');
```



2D graphics

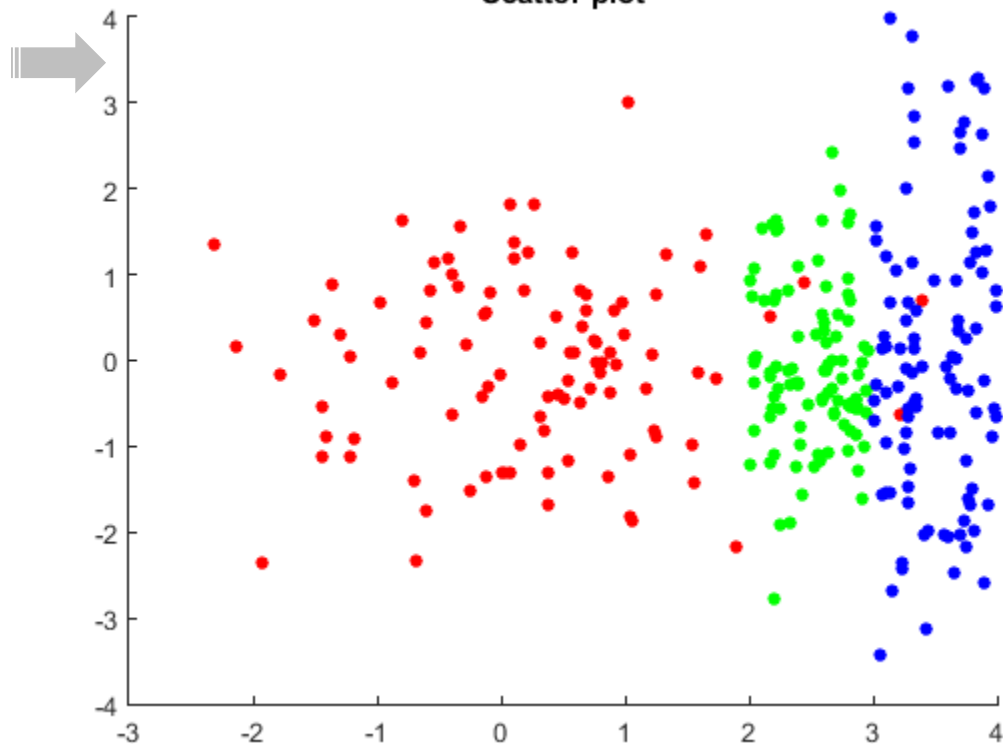
- Plotting other types of graphs

Making scatter plots

```
% scatter plots
figure;
set(gcf, 'color', 'w');
x1 = randn(1, 100);
y1 = randn(1, 100);
scatter(x1, y1, 25, [1 0 0], 'filled');

hold on
x2 = rand(1, 100) + 2;
y2 = randn(1, 100);
scatter(x2, y2, 25, [0 1 0], 'filled');

x3 = rand(1, 100) + 3;
y3 = randn(1, 100) * 2;
scatter(x3, y3, 25, [0 0 1], 'filled');
title('Scatter plot');
hold off
```

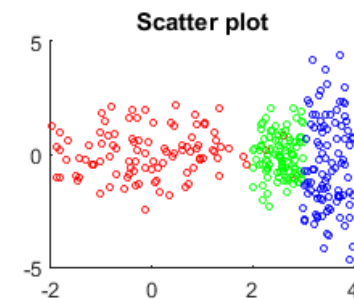
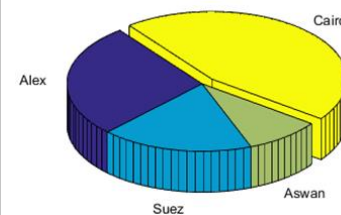
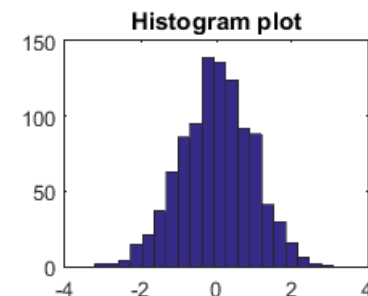
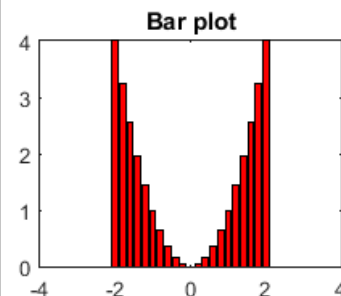


2D graphics

- Putting multiple plots in the same figure

```
subplot(# rows, # columns, current plot position)
```

```
figure;  
subplot(2, 2, 1)  
x = -2 : 0.2 : 2;  
y = x .*x;  
bar(x,y, 'r');  
title('Bar plot')  
subplot(2, 2, 2);  
norm_rand_values = randn(1, 1000);  
hist(norm_rand_values, 20);  
title('Histogram plot');  
subplot(2, 2, 3);  
pie3([3 2 1 5],[0 0 0 1],{'Bibi','Barak','Liberman','Donald Duck'})  
title('Pie plot');  
subplot(2, 2, 4);  
x1 = randn(1, 100)  
x2 = rand(1, 100) + 2  
x3 = rand(1, 100) + 3  
y1 = randn(1, 100);  
y2 = randn(1, 100);  
y3 = randn(1, 100) * 2;  
z = [repmat([1 0 0], 100, 1); ...  
repmat([0 1 0], 100, 1); repmat([0 0 1], 100, 1)];  
scatter([x1 x2 x3], [y1 y2 y3], 10, z);  
title('Scatter plot');  
set(gcf, 'color', 'w');
```



repmat = replicate matrix

z is a [300x3] matrix for indicating color.

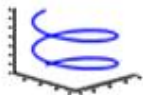
Outline

- How to visualize your data?
- 2D graphics
- **3D graphics**
- Animation

3D graphics

Line Graphs

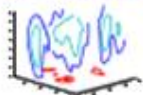
`plot3`



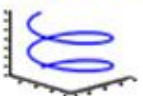
`contour3`



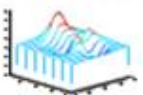
`contourslice`



`ezplot3`

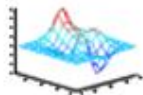


`waterfall`

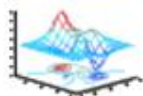


Mesh Graphs and Bar Graphs

`mesh`



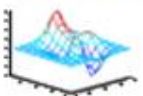
`meshc`



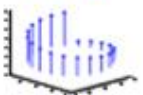
`meshz`



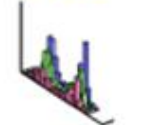
`ezmesh`



`stem3`



`bar3`



Area Graphs and Constructive Objects

`pie3`



`fill3`



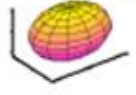
`patch`



`cylinder`



`ellipsoid`

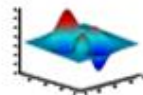


`sphere`

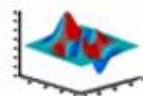


Surface Graphs

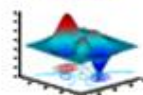
`surf`



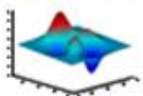
`surf1`



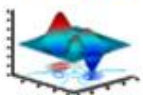
`surfc`



`ezsurf`

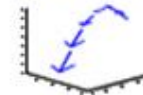


`ezsurfc`

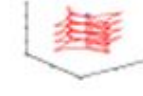


Direction Graphs

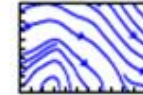
`quiver3`



`comet3`

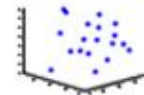


`streamslice`



Volumetric Graphs

`scatter3`



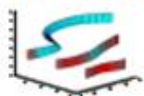
`coneplot`



`streamline`



`streamribbon`



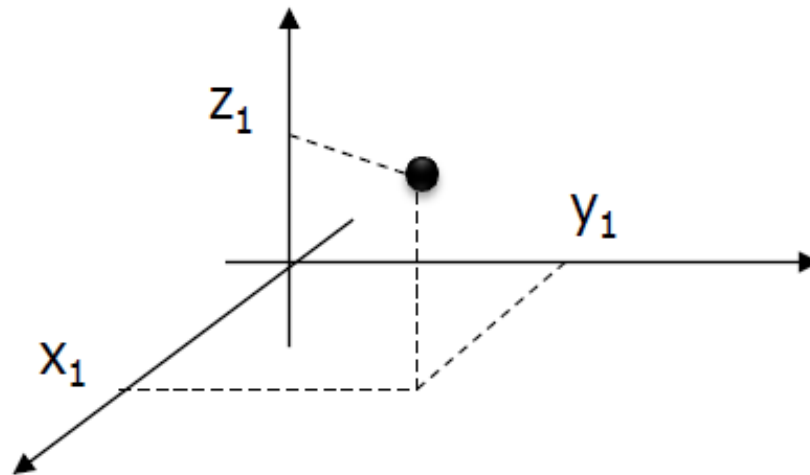
`streamtube`



3D graphics

A 3D surface is defined as:

$$z = f(x, y)$$



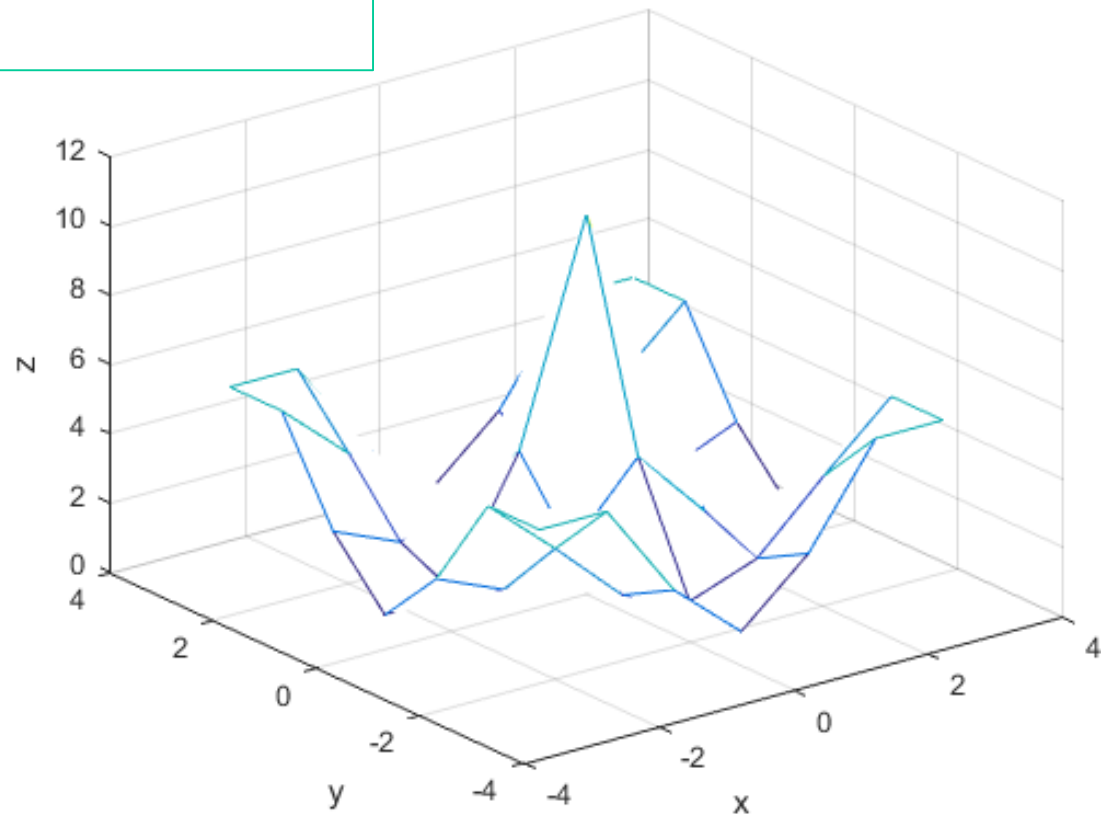
We can create 3D surfaces using 2 functions:

- `mesh(x, y, z);`
- `surf(x, y, z);`

3D graphics

- Mesh Plot

```
% mesh plot
xx = -3 : 1 : 3
yy = -3 : 1 : 3
[x, y] = meshgrid(xx, yy)
z = 5 * sin(pi / 15 * x .* y).^2 + 10 * exp( -(x.^2 + y.^2)) + 1
figure;
mesh(x, y, z);
xlabel('x'); ylabel('y'); zlabel('z');
set(gcf, 'color', 'w');
```



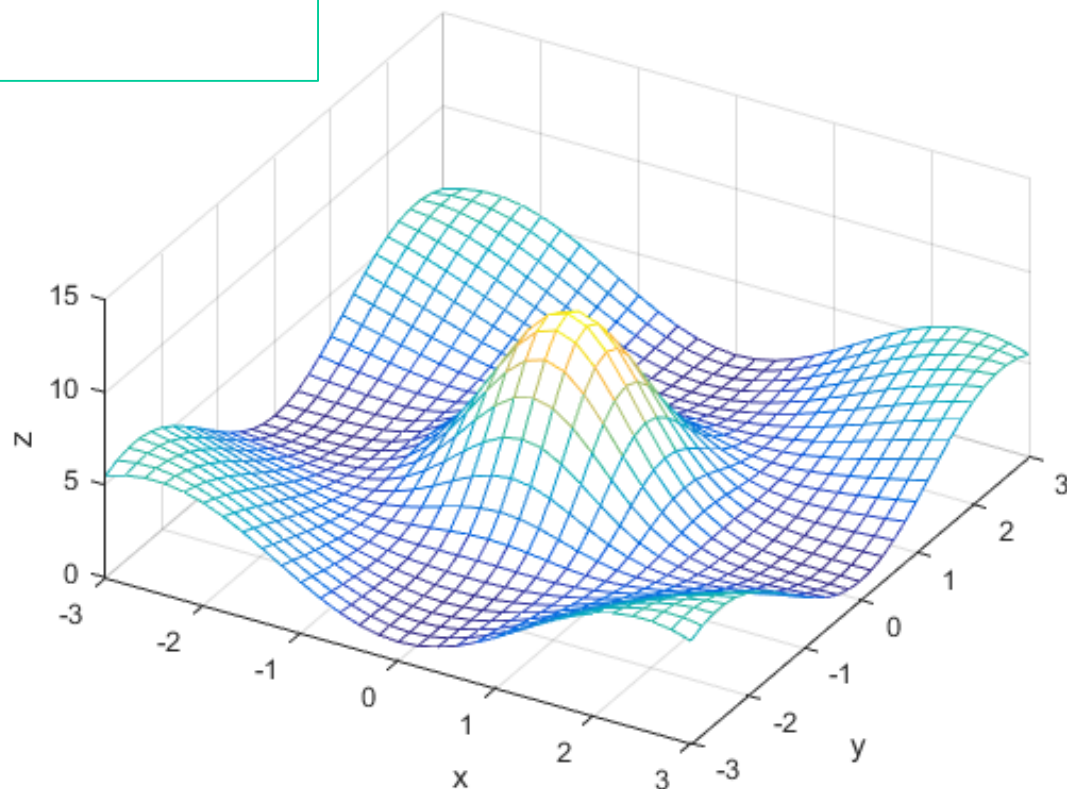
3D graphics

- Mesh plot with finer grid

```
% mesh with finer grid
xx = -3 : 0.2 : 3;
yy = -3 : 0.2 : 3;
[x, y] = meshgrid(xx, yy);
z = 5 * sin(pi / 15 * x .* y).^2 + 10 * exp( -(x.^2 + y.^2)) + 1;
figure;
mesh(x, y, z);
xlabel('x'); ylabel('y'); zlabel('z');
set(gcf, 'color', 'w');
view(30, 50);
```

view([az, el]) sets the angle of the view from which an observer sees the current 3-D plot:

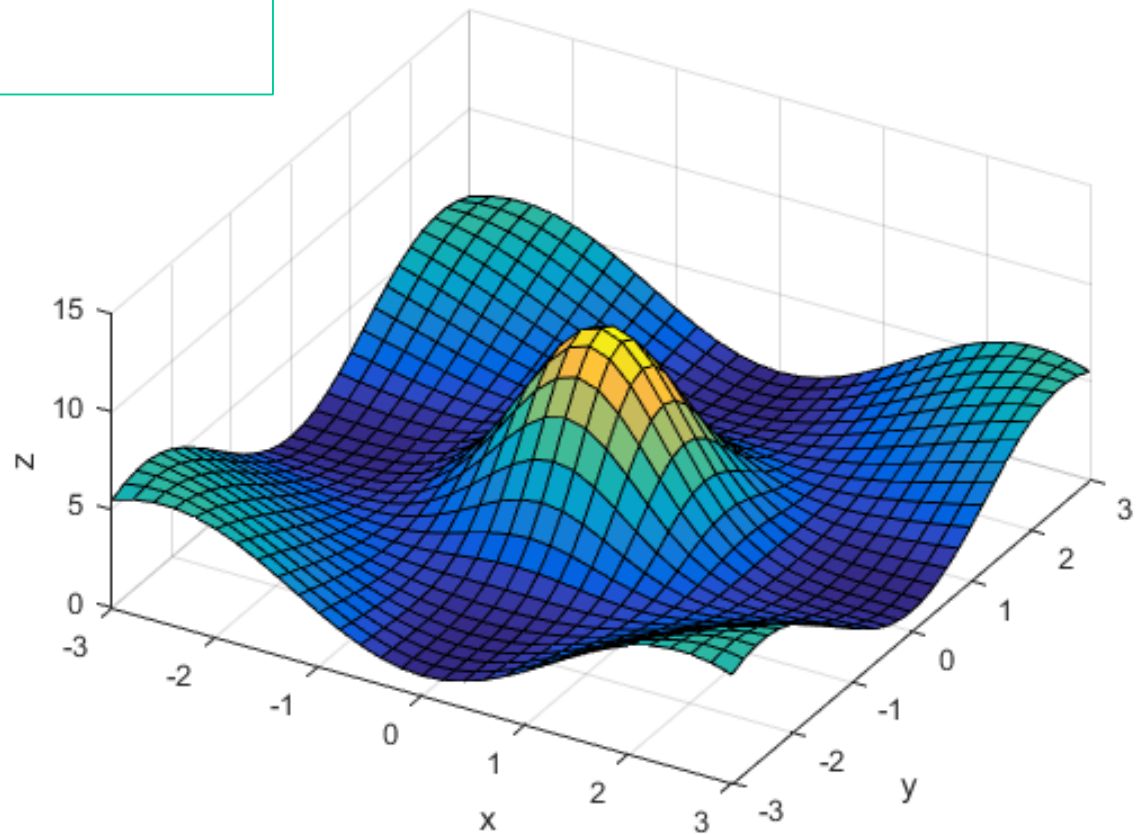
- **az** is the azimuth or horizontal rotation (degrees)
- **el** is the vertical elevation (degrees).



3D graphics

- Surf plot

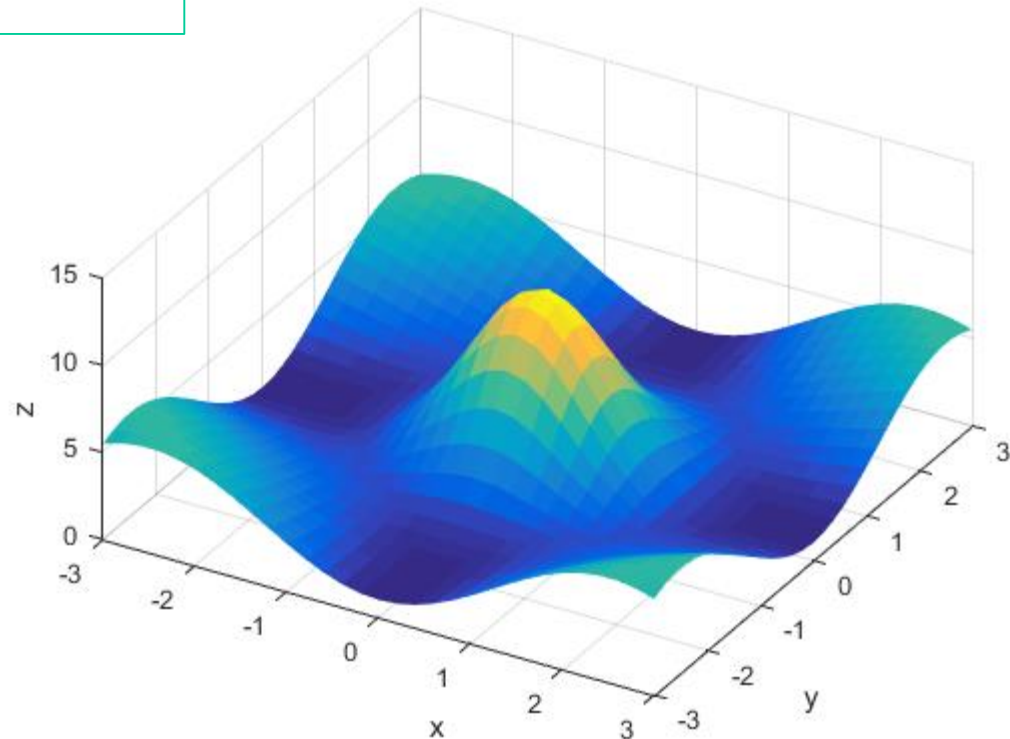
```
% surf plot  
figure;  
surf(x, y, z);  
xlabel('x'); ylabel('y'); zlabel('z');  
set(gcf, 'color', 'w');  
view(30, 50);
```



3D graphics

- Surf plot: omitting the edges of the surface

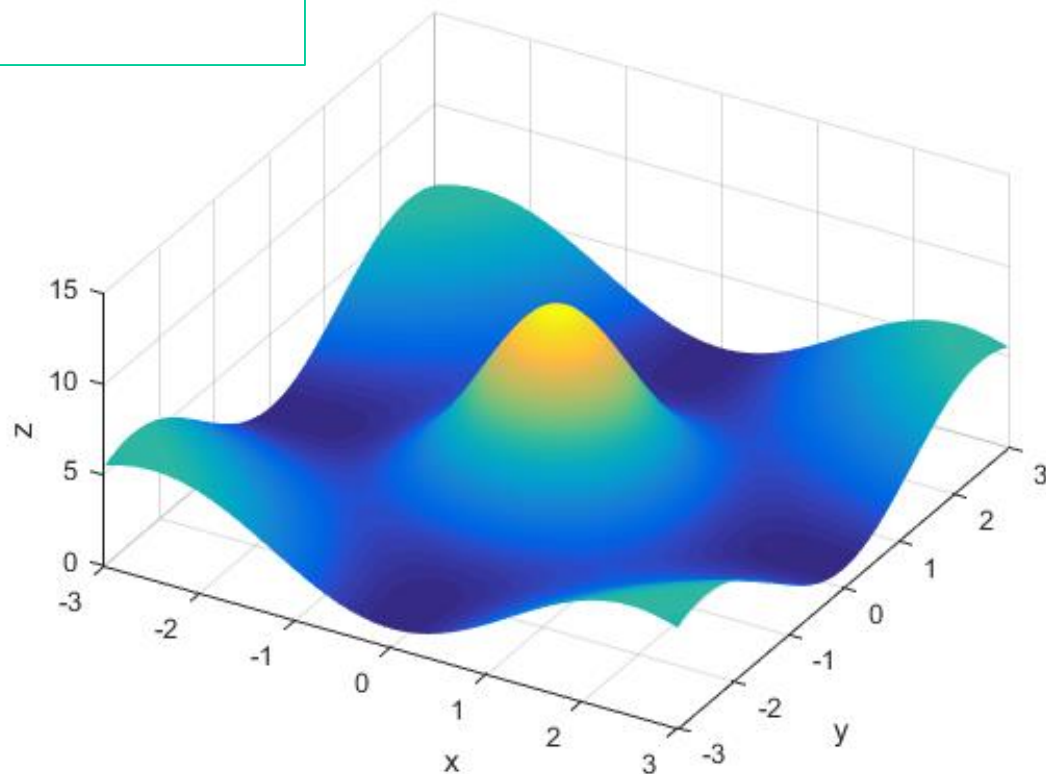
```
% Omitting the edges of the surface  
figure;  
surf(x, y, z, 'EdgeColor', 'none');  
xlabel('x'); ylabel('y'); zlabel('z');  
set(gcf, 'color', 'w');  
view(30, 50);
```



3D graphics

- Surf plot: making the grid even finer

```
% Making the grid even finer
xx = -3 : 0.01 : 3;
yy = -3 : 0.01 : 3;
[x, y] = meshgrid(xx, yy);
z = 5 * sin(pi / 15 * x .* y).^2 + 10 * exp( -(x.^2 + y.^2)) + 1;
surf(x, y, z, 'EdgeColor', 'none');
xlabel('x'); ylabel('y'); zlabel('z');
set(gcf, 'color', 'w');
view(30, 50);
```



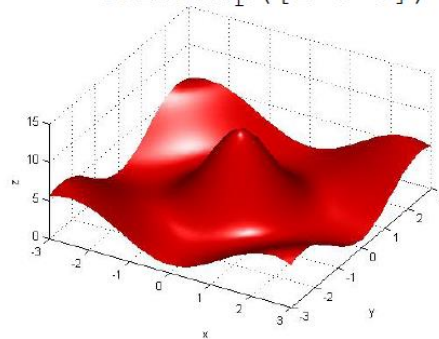
3D graphics

- **Surf plot: playing with the colors**

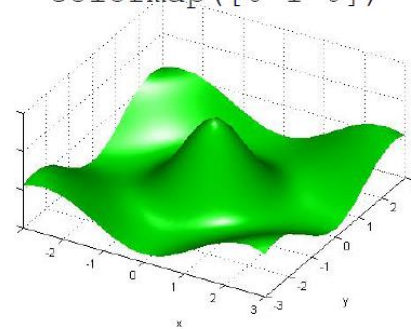
Colors can be represented as a combination of **Red Green Blue**

R	G	B	Color
1	0	0	Red
0	1	0	Green
0	0	1	Blue
0	0	0	Black
1	1	1	White
1	1	0	Yellow
1	0.6	0.4	Copper
...	

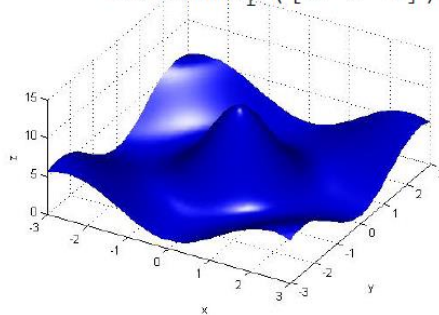
`colormap([1 0 0])`



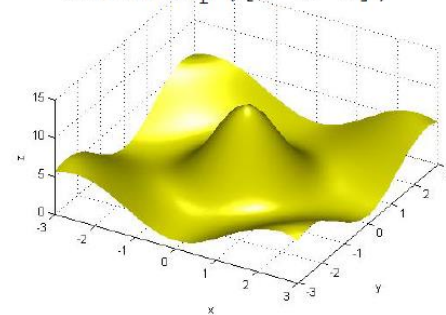
`colormap([0 1 0])`



`colormap([0 0 1])`



`colormap([1 1 0])`

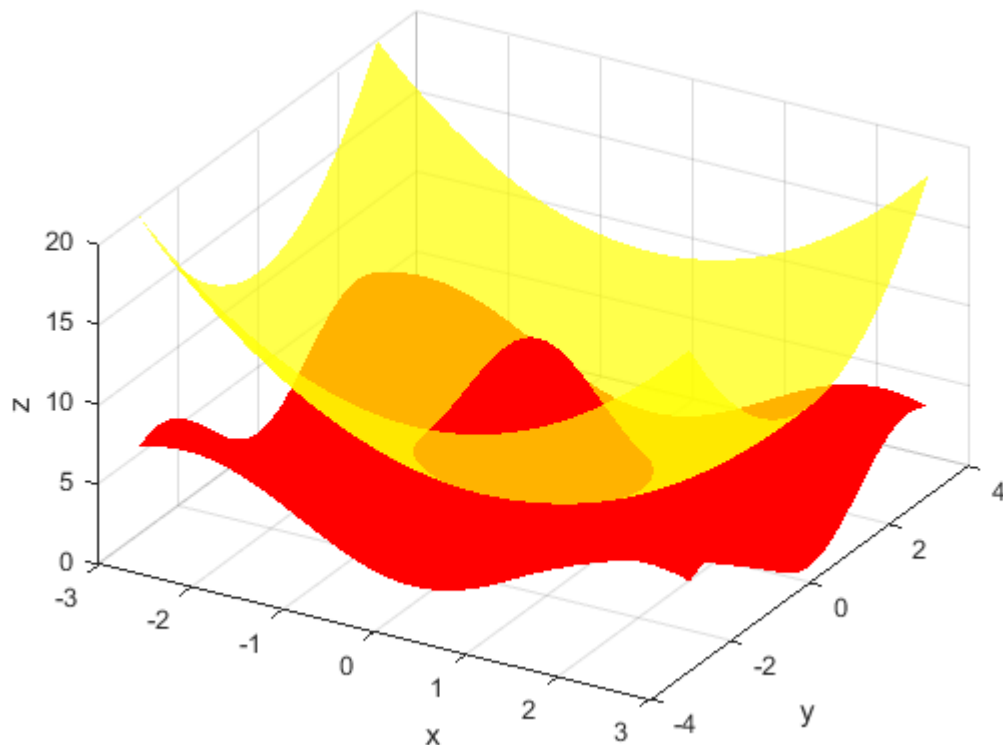


3D graphics

- Surf plot: show several surfaces on the same plot

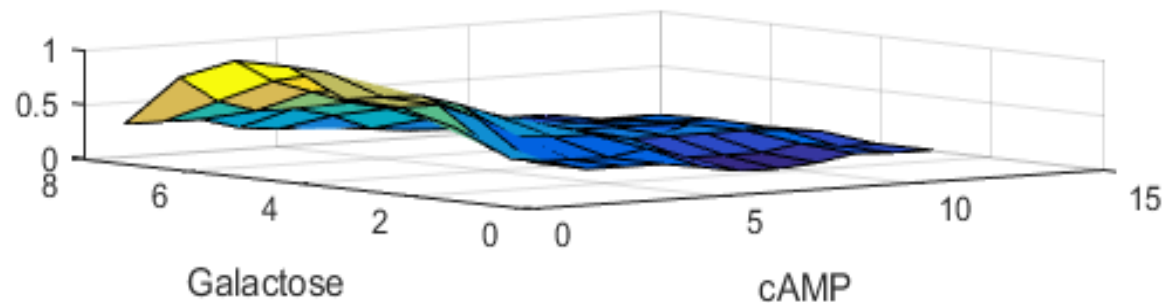
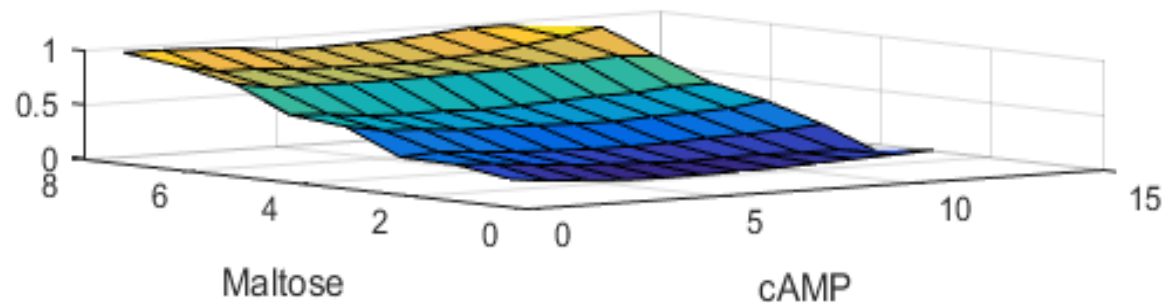
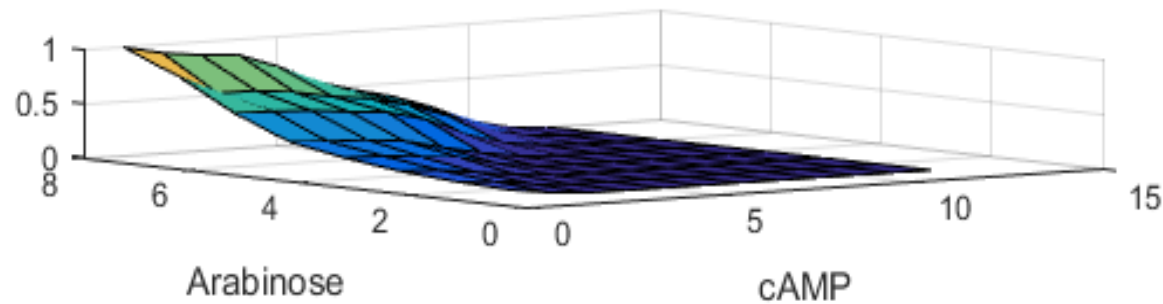
```
% show several surfaces on the same plot
surf(x, y, z, 'EdgeColor', 'none', 'FaceColor', 'red');
xlabel('x'); ylabel('y'); zlabel('z');
hold on;
z2 = x.^2 + y.^2 + 2;
surf(x, y, z2, 'EdgeColor', 'none', 'FaceColor', 'yellow', 'FaceAlpha', 0.7);
set(gcf, 'color', 'w');
view(30, 40);
```

1-opaque
0-transparent



3D graphics

Using 3D graphics to visualize your experimental data



See example2_3d

Outline

- How to visualize your data?
- 2D graphics
- 3D graphics
- **Animation**

Animation

getframe Capture axes or figure as movie frame

movie Play recorded movie frames

frame2im Return image data associated with movie frame

im2frame Convert image to movie frame

Animation

```
figure
Z = peaks; % returns a 49-by-49 matrix of Gaussian distribution.
set(gcf, 'color', 'w');

for j = 1:40
    X = sin(j*pi/10)*Z;
    surf(X,Z)
    F(j) = getframe;
end
```

